

# bip - business in progress

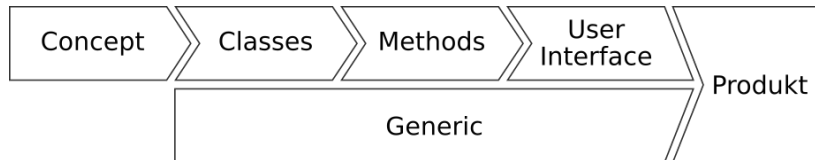
Heiner Paulsen, Dennis Junker

17. Apr 2018

## Enterprise Resource Planning (ERP) for

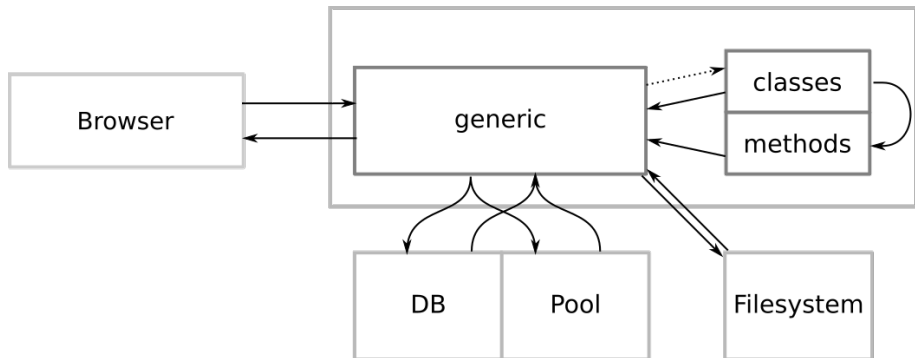
- Finance & Accounting
- Human resources
- Order Processing
- Supply chain management
- Project management
- Customer relationship management
- ...

# project development



- DB-access
- HTTP-Server
- E-Mailing
- CSV/Excel import/export
- XBRL
- odt/pdf printfiles
- ...

# overview



# classes

```
(def-db-class vkd-contract 2678 (vkd)
  (print-invoice nil
    :displaygroups
    :displayhints

  (contract-nr nil
    :max-length
    :displaygroups
    :displayhints
    :privileges

  (client nil
    :referenceclass
    :privileges

  (cl nil
    :referenceslot
    :dataslot
    :displaygroups
    :displayhints
    :privileges

  (due-date nil
    :displaygroups
    :mandatoryp
    :privileges

  (payment-period 6
    :options

    :displaygroups
    :privileges

  (j-n-amount nil
    :displaygroups
    :displayhints
    :privileges

  ...))

  button
  ((:menu 7))
  ((:shape t))
  string
  20
  (("Contract" 10) (:list 10))
  ((:width 12))
  (show))
  reference
  client
  (show))
  redundancy
  client
  name
  (("Client" 30) (:list 30))
  ((:width 15))
  (show create add edit delete))
  date
  (("Contract" 90))
  t
  (show create edit delete))
  selection
  (("once" 0)
   ("annually" 12)
   ("semiannually" 6)
   ("quarterly" 3)
   ("monthly" 1))
  (("Calculation" 210))
  (show create edit delete))
  real
  (("Calculation" 330) (:list 110))
  ((:width 10))
  (show))
```

# classes

ID of class

```
(def-db-class vkd-contract 2678 (vkd)
  (print-invoice nil
    :displaygroups ((:menu 7))
    :displayhints ((:shape t)))
  (contract-nr nil
    :max-length 20
    :displaygroups (("Contract" 10) (:list 10))
    :displayhints ((:width 12))
    :privileges (show))
  (client nil
    :referenceclass client
    :privileges (show))
  (cl nil
    :referenceslot client
    :dataslot name
    :displaygroups (("Client" 30) (:list 30))
    :displayhints ((:width 15))
    :privileges (show create add edit delete))
  (due-date nil
    :displaygroups (("Contract" 90))
    :mandatoryp t
    :privileges (show create edit delete))
  (payment-period 6
    :options (("once" 0)
              ("annually" 12)
              ("semiannually" 6)
              ("quarterly" 3)
              ("monthly" 1))
    :displaygroups (("Calculation" 210))
    :privileges (show create edit delete))
  (j-n-amount nil
    :displaygroups (("Calculation" 330) (:list 110))
    :displayhints ((:width 10))
    :privileges (show))
  ...)
```

Display properties and values

Access control

type



Print-invoice

Print-Contract

Show Calculation

Admin

external documents

## Contract

Contract-Nr

Ext-CI-Nr

Due-date

Auto-renewal  Yes  No

## Client

CI

CI-Nr

Address

Bic

Iban

## Calculation

C-condition

Payment-period

J-N-Amount

J-B-Amount

Currency



# why Common LISP?

- Macros
  - class description
  - method definition
  - print settings
- error handling
  - writing log files
  - message to browser
  - roll-back on error
- process clean up
  - restart while debugging
  - accomplished shutdown
- recompiling
- ...

# bip - business in progress

Heiner Paulsen, Dennis Junker

17. Apr 2018

Self-modifying code  
(for fun and profit)

## Simple steps

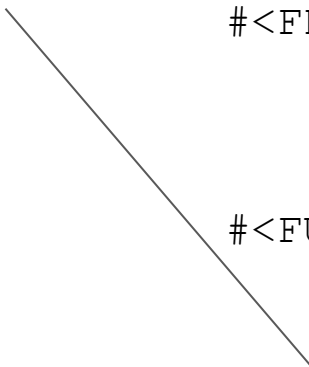
- Ensure that DISASSEMBLE + reassemble is perfectly faithful to the original machine code
- Manipulate the asm (fun) prior to re-assembly
- Reap benefits (profit)

# Example 1: static linking / unliking

```
* (defun f (x) (g x))
* (disassemble 'f)
...
; B0:          FF7508          PUSH QWORD PTR [RBP+8]
; B3:          E98002F5FD      JMP #x204BA038          #<FDEFN G>

* (disassemble-memory #x204BA038 5)
; Size: 5 bytes. Origin: #x204BA038
; 8:           E973FA0A02      JMP #x22569AB0          #<FUNCTION G>

After static linking:
; B0:          FF7508          PUSH QWORD PTR [RBP+8]
; B3:          E9F8FCFFFF      JMP #x22569AB0          #<FUNCTION G>
```



# Did it work?

Before: `perf stat baseline/sbcl --load make-host-1.sh`

27,054,177,733 branches # 766.426 M/sec

35.313061039 seconds time elapsed

After: `perf stat experiment/sbcl --load make-host-1.sh`

26,135,644,543 branches # 809.109 M/sec

32.360553825 seconds time elapsed

## Example 2: Precise heap use profiler

```
(defun f (n)
  (list (make-string n :element-type 'base-char)))

; 6B1: 4D8B5D18 MOV R11, [R13+24]
; 6B5: 4D85DB TEST R11, R11
; 6B8: EB16 JMP L0
; 6BA: 660F1F440000 NOP
; 6C0: FF14253800B021 CALL QWORD PTR [#x21B00038] ;
ENABLE-SIZED-ALLOC-COUNTER
; 6C7: 90 NOP
; 6C8: 4885C0 TEST RAX, RAX
; 6CB: 0F1F440000 NOP
; 6D0: L0
```

# Run it

```
* (sb-afrof::afrof-run (lambda () (f 15)))
```

<u>%</u>	<u>Bytes</u>	<u>Count</u>	<u>Function</u>
100.0	48		F
66.7	32	1	SIMPLE-BASE-STRING
33.3	16	1	LIST

```
* (disassemble 'f)
```

```
; 6C0:          F049FF8318000000 LOCK INC QWORD PTR [R11+24]  
; 6C8:          F049018320000000 LOCK ADD [R11+32], RAX
```



## Example 3: ELFinating an executable

1. Disassemble everything
2. Emit as textual assembly into 'tempfile.s'
3. "cc -o exename tempfile.s \$(SBCL\_OBJS)"
4. "perf record exename && perf report --stdio"

```
3.35%  exename (flet with-recursive-system-lock-thunk in  
gethash3)
```

```
3.24%  libc-2.24.so  __memset_erms
```

```
1.68%  exename      sb-c::lz-compress
```

```
1.26%  exename      cl:equal
```

# Learning Kanji with Emacs

Wojciech Gac  
wojciech.s.gac@gmail.com

April 17, 2018

# Motivation

# Motivation

- Japanese writing system

# Motivation

- Japanese writing system
  - ▶ Hiragana

# Motivation

- Japanese writing system
  - ▶ Hiragana - 46 characters (plus modifiers)

# Motivation

- Japanese writing system
  - ▶ Hiragana - 46 characters (plus modifiers)
  - ▶ Katakana

# Motivation

- Japanese writing system
  - ▶ Hiragana - 46 characters (plus modifiers)
  - ▶ Katakana - 46 characters (plus modifiers)



# Motivation

- Japanese writing system
  - ▶ Hiragana - 46 characters (plus modifiers)
  - ▶ Katakana - 46 characters (plus modifiers)
  - ▶ Kanji

# Motivation

- Japanese writing system
  - ▶ Hiragana - 46 characters (plus modifiers)
  - ▶ Katakana - 46 characters (plus modifiers)
  - ▶ Kanji - 2,000 - 3,000 in common use,

# Motivation

- Japanese writing system
  - ▶ Hiragana - 46 characters (plus modifiers)
  - ▶ Katakana - 46 characters (plus modifiers)
  - ▶ Kanji - 2,000 - 3,000 in common use, **13,108** covered by industrial standards

# Two-fold path of suffering

# Two-fold path of suffering

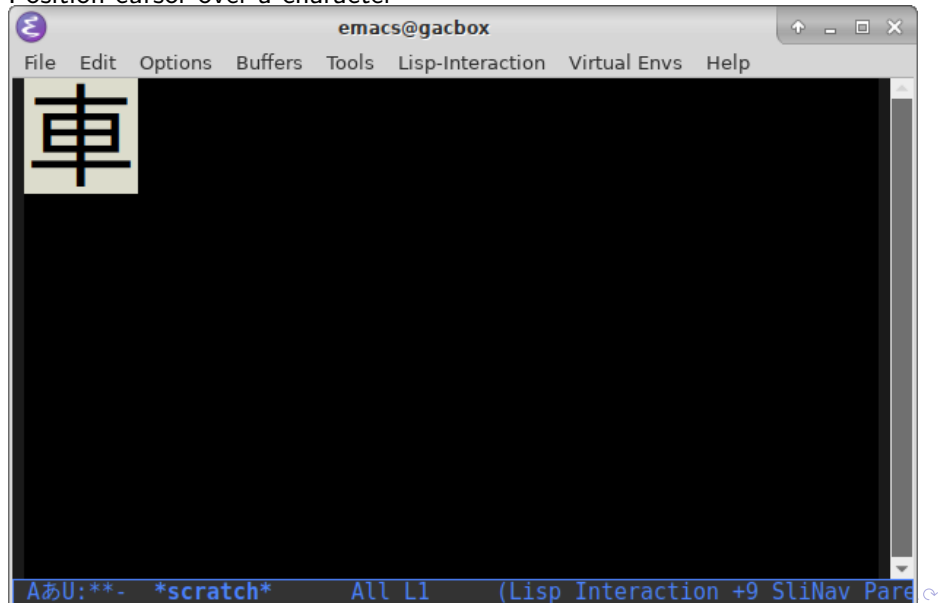
- Learning the stroke order of characters

# Two-fold path of suffering

- Learning the stroke order of characters
- Transcribing Kanji to Hiragana

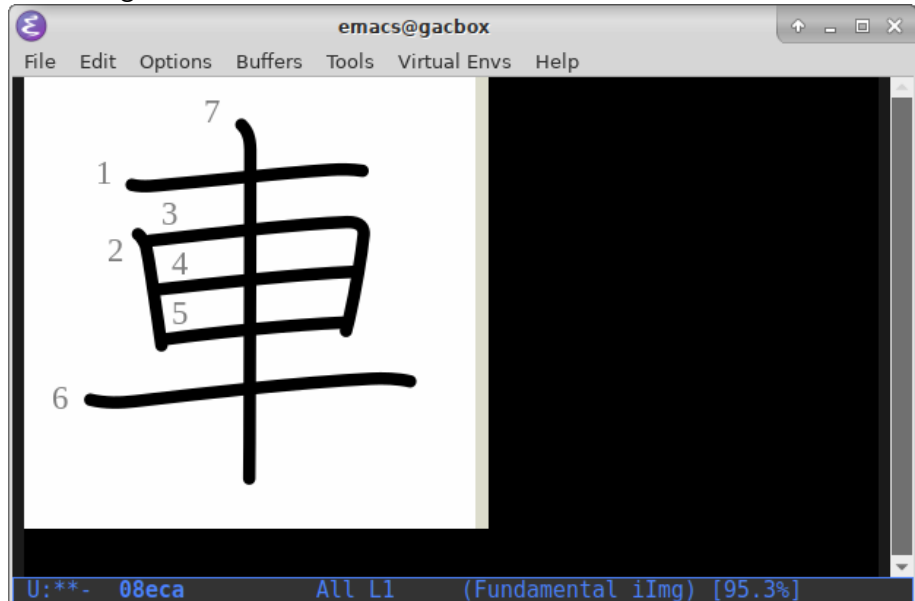
# Stroke order

Position cursor over a character



# Stroke order

Get a diagram of stroke orders

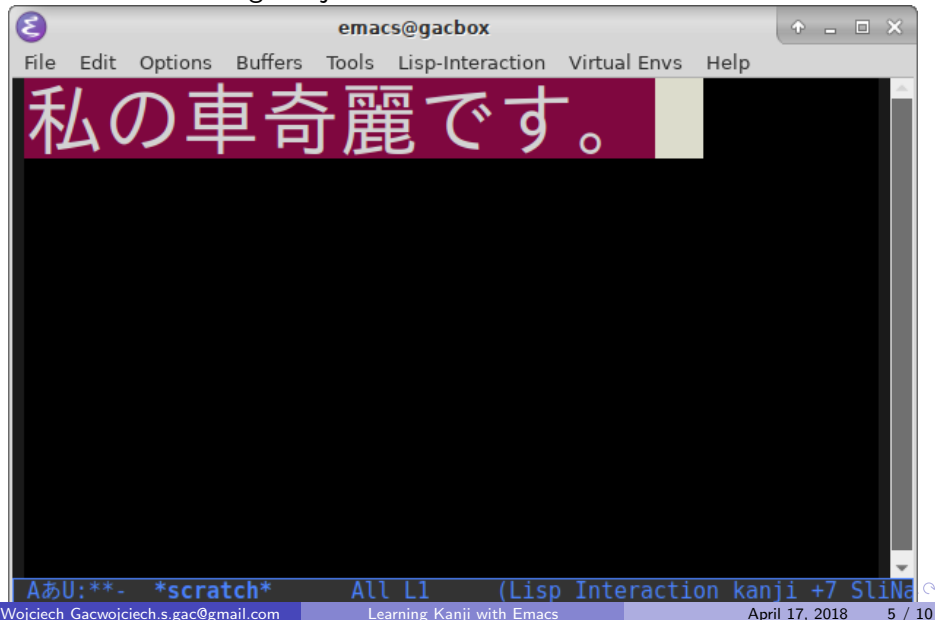


The screenshot shows the Emacs editor window titled "emacs@gacbox". The menu bar includes "File", "Edit", "Options", "Buffers", "Tools", "Virtual Envs", and "Help". The main editing area displays the Japanese character "車" (car) with numbered stroke order indicators: 1 (top horizontal bar), 2 (left vertical bar), 3 (top curve), 4 (middle horizontal bar), 5 (bottom horizontal bar), 6 (bottom horizontal bar), and 7 (vertical stem).



# Transcription

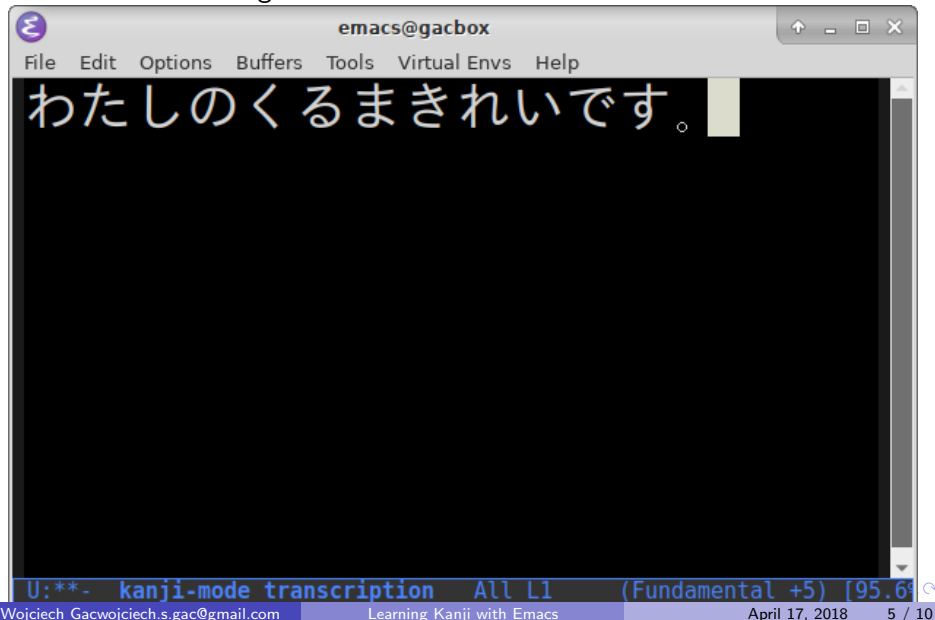
Mark text containing Kanji



The image shows a screenshot of the Emacs text editor window. The title bar reads "emacs@gacbox". The menu bar includes "File", "Edit", "Options", "Buffers", "Tools", "Lisp-Interaction", "Virtual Envs", and "Help". The main editing area has a black background with the Japanese text "私の車奇麗です。" (My car is beautiful.) written in white. A thick red horizontal bar highlights the text. The status bar at the bottom shows "AあU:\*\*- \*scratch\*" on the left, "All L1" in the center, and "(Lisp Interaction kanji +7 SliNa" on the right. The bottom of the slide contains the text "Wojciech Gacwojciech.s.gac@gmail.com", "Learning Kanji with Emacs", "April 17, 2018", and "5 / 10".

# Transcription

Transcribe it to Hiragana



The image shows a screenshot of the Emacs text editor window. The title bar reads "emacs@gacbox". The menu bar includes "File", "Edit", "Options", "Buffers", "Tools", "Virtual Envs", and "Help". The main editing area has a black background with the Japanese text "わたしのくるまきれいです。" (My car is clean.) written in white. A yellow cursor is positioned at the end of the text. At the bottom of the window, the status bar displays "U:\*\*- kanji-mode transcription All L1 (Fundamental +5) [95.6%]".

Oh yeah. The Lisp thing...

```
(defun kanji-mode-stroke-order (point)
  "Take character at point and try to display its
  stroke order."
  (interactive "d")
  (let ((char (char-after point)))
    (km:create-buffer-with-image (km:char-to-hex
      char))))
```

## Oh yeah. The Lisp thing...

```
(defun km:create-buffer-with-image (name)
  " Create a new buffer with relevant image and switch to it.
```

Buffer can be closed by hitting 'q'"

```
(with-current-buffer (generate-new-buffer name)
  (let ((image (get-svg-for-kanji-code name)))
    (iimage-mode)
    (iimage-mode-buffer t)
    (insert-image image)
    (local-set-key (kbd "q") 'kill-this-buffer)
    (switch-to-buffer (current-buffer)))))
```

Oh yeah. The Lisp thing...

```
(defun get-svg-for-kanji-code (code)
  "Return an image object for the Unicode code
   provided."
  (let ((image-path (concat (expand-file-name code *
    kanji-svg-path*) ".svg")))
    (create-image image-path)))
```

# Shoulders of Giants

# Shoulders of Giants

- KanjiVG (<https://kanjivg.tagaini.net/>)

# Shoulders of Giants

- KanjiVG (<https://kanjivg.tagaini.net/>)
- Kakasi (<http://kakasi.namazu.org/>)



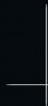
# Thank you

- GitHub - <https://github.com/wsgac/kanji-mode>
- MELPA - kanji-mode

I needed a tool  
for defining and describing  
protocols and test cases



I needed a tool  
for defining and describing  
**protocols and test cases**



I needed a tool  
for defining and describing  
**protocols and test cases**



**PROTEST**

---

---

I needed a tool  
for defining and describing  
protocols and to

**Next year**

**PRO**

**Next year**



# Protocols

---

*„Don't get so obsessed over protocols.“*

# Protocols

---

*„Don't get so obsessed over protocols.“*

*~ Robert Strandh, 16th April 2018*

# Protocols

---

- Protocol: a set of bindings between operations and data types



# Protocols

---

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- Operations: generic functions, macros, ...

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- Protocol: a set of bindings between operations and data types
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- Data types: classes, condition types, ...

# Protocols

---

- Protocol: a set of bindings between operations and data types
- Operations: generic functions, macros, ...
- Data types: classes, condition types, ...
- See <http://metamodular.com/protocol.pdf>

# Example protocol

---

# Example protocol

---

fuelable

# Example protocol

fuelable





# Example protocol

fuelable



# Example protocol

fuelable





# Example protocol

---

fuelable

- (fuel fuelable)
- (setf (fuel fuelable)  
new-value)

# Example protocol

fuelable

```
(define-protocol fuelable ()  
  (:function fuel  
    (object))  
  (:function (setf fuel)  
    (new-value object)))
```

- (fuel fuelable)
- (setf (fuel fuelable)  
 new-value)

# Example protocol

fuelable

```
(define-protocol fuelable ()  
  (:function fuel  
    (object))  
  (:function (setf fuel)  
    (new-value object)))
```

- (fuel fuelable)
- (setf (fuel fuelable)  
 new-value)

```
(DEFGENERIC FUEL (OBJECT))  
(DEFGENERIC (SETF FUEL) (NEW-VALUE OBJECT))
```

# Example protocol

fuelable

- (fuel fuelable)
- (setf (fuel fuelable)  
new-value)

```
(define-protocol fuelable ()  
  (:function fuel  
    ((object fuelable)  
     real)  
  (:function (setf fuel)  
    ((new-value real) (object fuelable)  
     real))  
  
(DEFGENERIC FUEL (OBJECT))  
(DECLAIM (FTYPE (FUNCTION (FUELABLE) REAL)  
              FUEL))  
  
(DEFGENERIC (SETF FUEL) (NEW-VALUE OBJECT))  
(DECLAIM (FTYPE (FUNCTION (REAL FUELABLE) REAL)  
              (SETF FUEL)))
```

# Example protocol

fuelable

- (fuel fuelable)
- (setf (fuel fuelable)  
new-value)

```
(define-protocol fuelable (:export (fuel))  
  (:function fuel  
    ((object fuelable)  
     real)  
  (:function (setf fuel)  
    ((new-value real) (object fuelable)  
     real)))
```

```
(DEFGENERIC FUEL (OBJECT))  
(DECLAIM (FTYPE (FUNCTION (FUELABLE) REAL)  
              FUEL))  
(DEFGENERIC (SETF FUEL) (NEW-VALUE OBJECT))  
(DECLAIM (FTYPE (FUNCTION (REAL FUELABLE) REAL)  
              (SETF FUEL)))  
(EXPORT '(FUEL))
```

# Example protocol

## fuelable

- (fuel fuelable)
- (setf (fuel fuelable)  
new-value)

```
(define-protocol fuelable
  (:export (fuel)
           :documentation „Describes objects which
           require some sort of fuel in order to function.
           Fuel is understood as a numerical value.”)
  (:function fuel ((object fuelable)) real)
  „Retrieves the amount of fuel in the fuelable.”
  (:function
   (setf fuel) ((new-value real) (object fuelable))
   real)
  „Sets the amount of fuel in the fuelable.”)
```

# Example protocol

## fuelable

- (fuel fuelable)
- (setf (fuel fuelable)  
new-value)

```
(define-protocol fuelable
  (:export (fuel)
           :documentation „Describes objects which
           require some sort of fuel in order to function.
           Fuel is understood as a numerical value.”)
  (:function fuel ((object fuelable)) real)
  „Retrieves the amount of fuel in the fuelable.”
  (:function
   (setf fuel) ((new-value real) (object fuelable))
   real)
  „Sets the amount of fuel in the fuelable.”)

(find-protocol 'fuelable)
;; => #<PROTOCOL FUELABLE (2 elements)>
```



# Inheritance

---

fuelable



# Inheritance

---

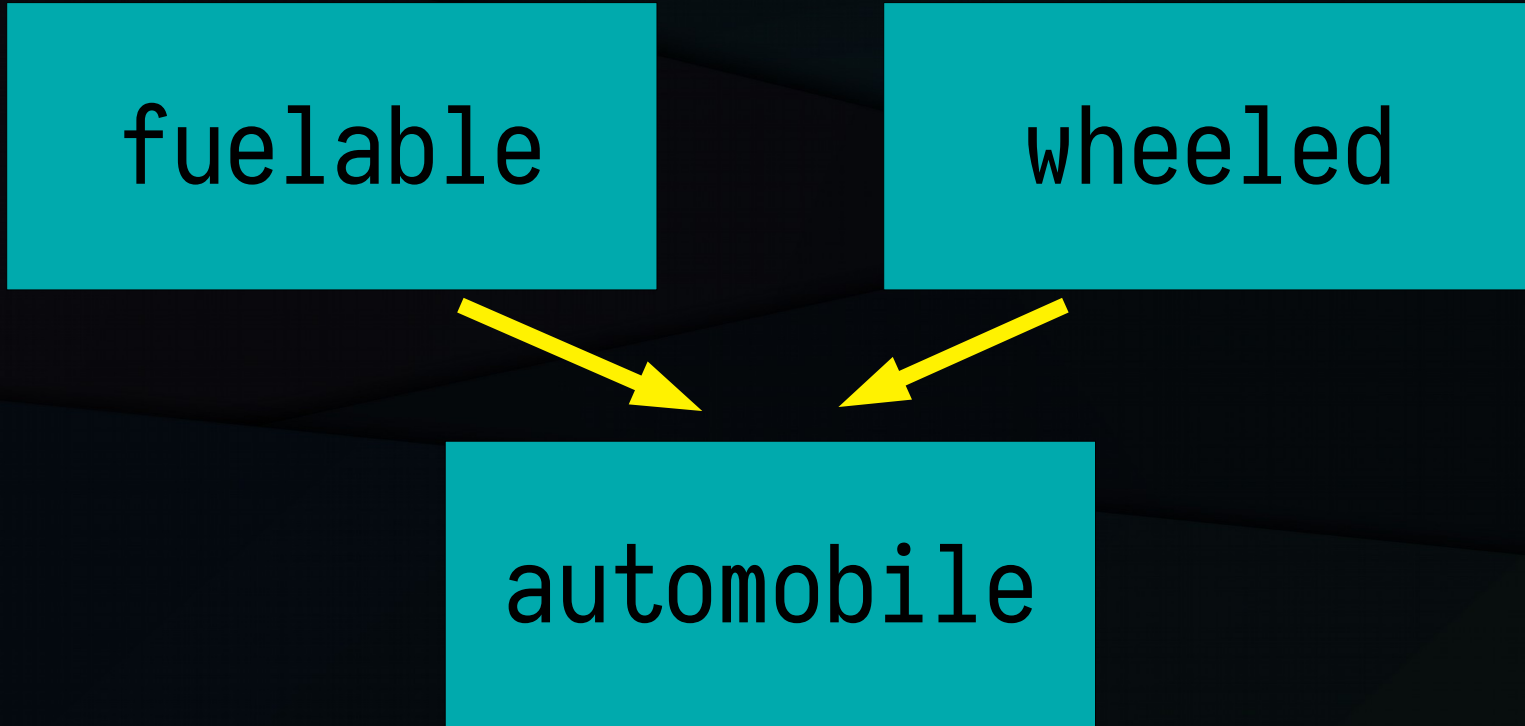
fuelable

wheeled

automobile

# Inheritance

---



# Future work

---

**PROTEST** is a work in progress

# Future work

---

**PROTEST** is a work in progress

- Does class FOO participate in protocol BAR?

# Future work

---

**PROTEST** is a work in progress

- Does class FOO participate in protocol BAR?
- *How* does class FOO participate in protocol BAR?

# Future work

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**PROTEST** is a work in progress

- Does class FOO participate in protocol BAR?
- *How* does class FOO participate in protocol BAR?
- Output HTML/TeX – via CCLDoc

# Future work

---

**PROTEST** is a work in progress

- Does class FOO participate in protocol BAR?
- *How* does class FOO participate in protocol BAR?
- Output HTML/TeX – via CCLDoc
- Broaden the documentation

# Future work

---

**PROTEST** is a work in progress

- Does class FOO participate in protocol BAR?
- *How* does class FOO participate in protocol BAR?
- Output HTML/TeX – via CCLDoc
- Broaden the documentation
- Write a paper



# Future work

---

**PROTEST** is a work in progress

- Does class FOO participate in protocol BAR?
- *How* does class FOO participate in protocol BAR?
- Output HTML/TeX – via CCLDoc
- Broaden the documentation
- Write a paper
- Check if we have any time for questions

# Reddit 1.0

(and some table flips)



Code

Pull requests 0

Projects 0

Insights

No description, website, or topics provided.

Common Lisp 100.0%

Branch: master

Create new file

Upload files

Find file

Clone or download



spez and Steve Huffman Initial commit

Latest commit bb4fbdb 19 days ago

LICENSE	Initial commit	19 days ago
autocompute.lisp	Initial commit	19 days ago
classify.lisp	Initial commit	19 days ago
conditions.lisp	Initial commit	19 days ago
cookiehash.lisp	Initial commit	19 days ago
crc.lisp	Initial commit	19 days ago
data.lisp	Initial commit	19 days ago
frame.lisp	Initial commit	19 days ago



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crc.lisp	Initial commit	19 days ago
data.lisp	Initial commit	19 days ago
frame.lisp	Initial commit	19 days ago





- CMUCL-specific code



- CMUCL-specific code
- No documentation or tests



- CMUCL-specific code
- No documentation or tests
- Rough code quality





- CMUCL-specific code
- No documentation or tests
- Rough code quality
- Missing database schema



- CMUCL-specific code
- No documentation or tests
- Rough code quality
- Missing database schema
- Plaintext passwords in database



(ノ 𠬞益𠬞)ノ 𠬞上



- Somewhat understandable code



- Somewhat understandable code
- Very few calls to CMUCL primitives (sockets and threads)



- Somewhat understandable code
- Very few calls to CMUCL primitives (sockets and threads)
- It worked!



- Somewhat understandable code
- Very few calls to CMUCL primitives (sockets and threads)
- It worked!
- It worked well enough to boost Reddit into its current size







ππ ( ° \_ ° )

# tamurashingo / reddit1.0


forked from [reddit-archive/reddit1.0](#)

 Code

 Issues **1**


 Pull requests **0**

 Projects **0**

 Insights

*No description, website, or topics provided.*

 **28** commits

 **4** branches


 **0** releases

Branch: **master** ▾

**New pull request**

This branch is 27 commits ahead of reddit-archive:master.





**tamurashingo** change startup, shutdown function 

# tamurashingo / reddit1.0


forked from [reddit-archive/reddit1.0](#)

 Code

 Issues **1**


 Pull requests **0**

 Projects **0**

 Insights

*No description, website, or topics provided.*

 **28** commits

 **4** branches


 **0** releases

Branch: **master** ▾

[New pull request](#)

This branch is 27 commits ahead of reddit-archive:master.



**tamurashingo** change startup, shutdown function 

```
CL-USER> (ql:quickload :clsql-ffi)
To load "clsql-ffi":
  Load 1 ASDF system:
    clsql-ffi
; Loading "clsql-ffi"
To load "cffi-uffi-compat":
  Load 1 ASDF system:
    cffi-uffi-compat
; Loading "cffi-uffi-compat"
.
.
(:CLSQL-CFFI)
CL-USER> (ql:quickload :reddit)
To load "reddit":
  Load 1 ASDF system:
    reddit
; Loading "reddit"
.....
(:REDDIT)
CL-USER> (reddit:startup-reddit)
#<HUNCHENTOOT:EASY-ACCEPTOR (host *, port 8000)>
CL-USER> |
```



```
CL-USER> (ql:quickload :clsql-cffi)
```

```
To load "clsql-cffi":
```

```
Load 1 ASDF system:
```

```
clsql-cffi
```

```
; Loading "clsql-cffi"
```

```
To load "cffi-uffi-compat":
```

```
Load 1 ASDF system:
```

```
cffi-uffi-compat
```

```
; Loading "cffi-uffi-compat"
```

```
.  
.
```

**\*actually not that easy**

```
(:CLSQL-CFFI)
```

```
CL-USER> (ql:quickload :reddit)
```

```
To load "reddit":
```

```
Load 1 ASDF system:
```

```
reddit
```

```
; Loading "reddit"
```

```
.....
```

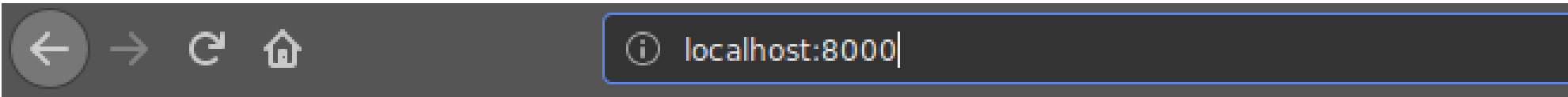
```
(:REDDIT)
```

```
CL-USER> (reddit:startup-reddit)
```

```
#<HUNCHENTOOT:EASY-ACCEPTOR (host *, port 8000)>
```

```
CL-USER> |
```





# Welcome

When you're reading this message, Hunchentoot has been properly installed.

Please read the [documentation](#).





localhost:8000/topsub

"

want to join? register in seconds | [submit](#) | [faq](#) | [blog](#) | [feedback](#)



[hottestnewesttop](#) [all-timetop](#) [submitters](#)

login/register

username:

password:

remember me

Login

Register

[what's my password?](#)

**top submitters today**

**top submitters this week**

**top submitters all-time**

"



localhost:8000/topsub?user=phoe&pass=YouShouldNotLookAtThis

"

want to join? register in seconds | [submit](#) | [faq](#) | [blog](#) | [feedback](#)



[hottestnewesttop](#) [all-timetop](#) [submitters](#)

login/register

username:

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Login

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"





want to join? register in seconds | [submit](#) | [faq](#) | [blog](#) | [feedback](#)

 [hottestnewesttop](#) [all-time](#) [top](#) [submitters](#)

login/register

username:

password:

remember me

Login

Register

[what's my password?](#)

**top submitters today**  
**top submitters this week**  
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# Internal Server Error

An error has occurred

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[Hunchentoot 1.2.38 \(SBCL 1.4.6\) at localhost:8000](#)



```
[2018-04-17 09:54:46 [ERROR]] The variable REDDIT.SEARCH::[ARTICLES_SN is unbound.
```

```
Backtrace for: #<SB-THREAD:THREAD "hunchentoot-worker-127.0.0.1:60766" RUNNING {1008337953}>
```

```
0: (REDDIT.SEARCH::SEARCH-SITES "asd" 25 0)
```

```
1: (REDDIT.SITES::GET-SEARCH-SITES #<unused argument> "asd" 25 0)
```

```
2: (REDDIT.WEB::SEARCH-SITE-TABLE)
```

```
3: (REDDIT.WEB::PAGE-SEARCH)
```

```
4: ((:METHOD HUNCHENTOOT:ACCEPTOR-DISPATCH-REQUEST (HUNCHENTOOT:EASY-ACCEPTOR T)) #<HUNCHENTOOT:EASY-ACCEPTOR (host *, port 8000)> #<HUNCHENTOOT:REQUEST {1007D4AF23}>) [fast-method]
```

```
5: ((:METHOD HUNCHENTOOT:HANDLE-REQUEST (HUNCHENTOOT:ACCEPTOR HUNCHENTOOT:REQUEST)) #<HUNCHENTOOT:EASY-ACCEPTOR (host *, port 8000)> #<HUNCHENTOOT:REQUEST {1007D4AF23}>) [fast-method]
```

```
6: ((:METHOD HUNCHENTOOT:PROCESS-REQUEST (T)) #<HUNCHENTOOT:REQUEST {1007D4AF23}>) [fast-method]
```

```
7: ((LAMBDA NIL :IN HUNCHENTOOT:PROCESS-CONNECTION))
```

```
8: (HUNCHENTOOT::DO-WITH-ACCEPTOR-REQUEST-COUNT-INCREMENTED #<HUNCHENTOOT:EASY-ACCEPTOR (host *, port 8000)> #<CLOSURE (LAMBDA NIL :IN HUNCHENTOOT:PROCESS-CONNECTION) {1007D4A2DB}>)
```

```
9: ((:METHOD HUNCHENTOOT:PROCESS-CONNECTION (HUNCHENTOOT:ACCEPTOR T)) #<HUNCHENTOOT:EASY-ACCEPTOR (host *, port 8000)> #<USOCKET:STREAM-USOCKET {1008332813}>) [fast-method]
```

```
10: ((FLET CALL-NEXT-METHOD :IN "/home/phoe/.roswell/lisp/quicklisp/dists/quicklisp/software/hunchentoot-1.0.0-rc1.lisp")
```



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